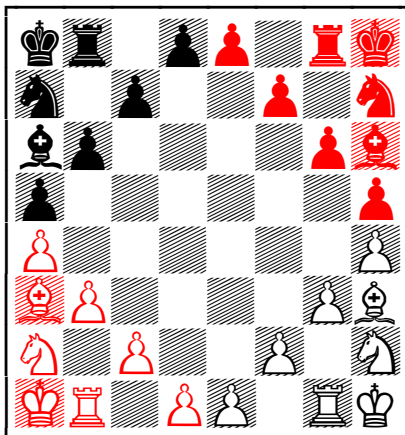

StarDo



Number of players: 4

Setup: Upper Left - Black

Upper Right - Black/Red

Lower Left - White/Red

Lower Right - White

- Each player plays for themselves.
- Play rotates clockwise among each set.
- The aim is to take an opponents king. When a king is taken, the victor now has control over all those pieces and moves them in the proper turn
- Kings do not have to move out of check
- White and white/red pawns move up the board, black and black/red move down the board.
- Pawns may be promoted to any piece, including queens
- Temporary alliances with other players may be begged and negotiated and terminated at any time. Treaties and treachery are part of the game