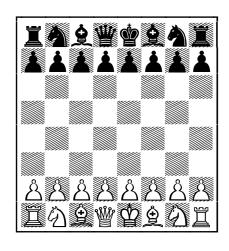
Blind Chess



Number of players: 2 plus 1 moderator

Setup: Same as regular chess

- Players play with their back to the game and not looking at the board
- Players announce their moves in turn using full algebraic notation (e.g. pawn e2-e4)
- If a legal move, moderator says "OK" and moves piece. If it captures a piece, moderator announces which piece captured (example: "Bishop" capture).
- If illegal, moderator says "illegal move" and player tries again. If 2 suggested moves in a row are illegal, player loses.